

**Assessment
Objective
Merit**

M1 Candidates identify the aim of the animation.

M2 Candidates give a detailed explanation of the good and not so good features of at least two different animations and suggest possible improvements.

M3 Candidates describe the aim and audience of the animation.

M4 A storyboard covering the main elements is provided. The design has a clear structure.

M5 The animation must be at least 30 seconds in length.

M6 The animation must be appropriate.

M7 The animation makes good use of: basic graphic techniques, tweening or frame-by-frame animation, frame rates and looping. Most elements work as intended.

M8 The animation will be exported in a suitable file format.

M9 Candidates will test their animation using a test table containing at least five tests covering the main areas of their animation.

M10 They will identify areas for improvement and action one of them.