

**Assessment
Objective
Pass**

P1 Candidate lists the good and not so good features of at least two different animations.

P2 Candidates describe the aim of the animation.

P3 A simple storyboard covering the main elements is provided. The design may lack structure.

P4 The animation must be at least 15 seconds in length.

P5 The animation makes some use of: basic graphic techniques and tweening or frame-by-frame animation. Some elements may not work as intended.

P6 The animation will be exported in a suitable file format.

P7 Candidates will test their animation using a test table containing at least four tests, most of which are appropriate.

P8 They will identify areas for improvement.

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